



MAYA12-A^{Q&As}

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**QUESTION 1**

What effect does the Break Tangent action have on a selected animation tangent?

- A. Allows manipulation of the in and out tangent handles individually so you can edit the curve segment entering or exiting the key without affecting its opposite handle.
- B. Causes the manipulation of an in or out tangent handle to affect its opposite handle equally
- C. Specifies that when you move a tangent, only its angle can be changed.
- D. Specifies that when you move a tangent its angle and weight can be changed.

Correct Answer: A

Reference: <http://www.expertrating.com/courseware/MAYACourse/MAYA-Animation-Basics-1.asp> (search `break tangents`)

QUESTION 2

What is the purpose of clipping planes in cameras?

- A. Special effects attributes such as `Barn Doors` for the rendering camera
- B. Clipping planes are essentially the boundaries of the camera determining which objects will be rendered and which won't be rendered.
- C. They define the point at which the shutter closes within the frame interval.
- D. They determine the Depth of Field focal point.

Correct Answer: B

Reference: http://www.autodesk.com/us/maya/2011help/index.html?url=../files/Viewing_the_scene_Using_the_ViewCube.htm&topicNumber=d0e70082

QUESTION 3

Which file format lets you exchange complex data between Maya and other software while preserving the data's overall behavior?

- A. OBJ
- B. FBX
- C. DXF
- D. None of the above

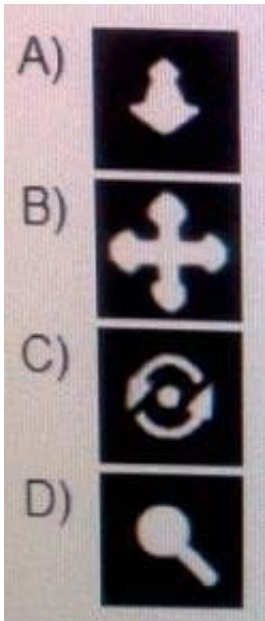
Correct Answer: B



Reference: http://www.autodesk.com/us/maya/2011help/index.html?url=./files/Viewing_the_scene_Using_the_ViewCube.htm&topicNumber=d0e70082 (first paragraph)

QUESTION 4

Identify the Tumble camera Icon in the images below.



A. Option A

B. option B

C. Option C

D. Option D

Correct Answer: C

QUESTION 5

Which attribute is used to control the number of specular highlights that appear on a rendered object?

A. Emit Specular

B. Define Specular

C. Illuminates by Default

D. None of the above.

Correct Answer: A



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