70-484^{Q&As}

Essentials of Developing Windows Store Apps using C#

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QUESTION 1

You are developing a Windows Store app.

The app must respond to gestures as input.

You need to implement the gesture events.

Which events can you use to achieve this goal? (Each correct answer presents a complete solution. Choose all that apply.)

A. Pinch

B. Holding

C. Tapped

D. PointerMoved

E. CapturePointer

F. Swipe

Correct Answer: ABCF

Gestures

Gestures are a high-level way of interpreting touch input data into a set of common motions such as tapping, sliding, and pinching. Some common gestures used in Windows 8 are:

Interaction Description

Tap One finger touches the screen and lifts up.

Press and hold One finger touches the screen and stays in place.

Slide One or more fingers touch the screen and move in the same direction.

Swipe One or more fingers touch the screen and move a short distance in the same direction.

Pinch Two or more fingers touch the screen and move closer together or farther apart.

Rotate Two or more fingers touch the screen and move in a clockwise or counter-clockwise arc.

Stretch Two or more fingers touch the screen and move farther apart.

Ref: http://msdn.microsoft.com/en-gb/library/windows/apps/xaml/hh465387.aspx

QUESTION 2

You need to retrieve data from the third-party social networking site. Which code segment should you use?

```
A. HttpClient client = new HttpClient();
   source.RequestUri = new Uri("https://www.litwareinc.com/rest/security/devKey/
   getNews");
   HttpResponseMessage response = await client.GetAsync(source.RequestUri);

B. HttpClient client = new HttpClient();
   source.RequestUri = new Uri("https://www.contoso.com/rest/security/devKey/getNews");
   HttpResponseMessage response = client.GetResponseAsync(source.RequestUri);

C. HttpClient client = new HttpClient();
   source.RequestUri = new Uri("http://www.contoso.com/rest/security/devKey/getNews");
   HttpResponseMessage response = await client.GetResponseAsync(source.RequestUri);

D. HttpClient client = new HttpClient();
   source.RequestUri = new Uri("http://www.litwareinc.com/rest/security/devKey/
   getNews");
   HttpResponseMessage response = client.GetAsync(source.RequestUri);
```

A. B. C. D.

Correct Answer: A

*

Scenario: The available data sources will be expanded to include JSON data from a third-party social networking site that is hosted by Litware, Inc. An SSL connection to the Litware social network is available.

*

await GetAsync Example:

// Read response asynchronously as JsonValue and write out top facts for each country

15: JsonArray content = await response.Content.ReadAsAsync();

QUESTION 3

You are developing a Windows Store app.

You need to ensure that the app meets the requirements for Windows Store certification.

Which requirement must be met?

A. The app must be created in C#.

B. The trial functionality must resemble the actual functionality of the app.

C. The app must support Internet communication.

D. The app must have a short name and a long name.

Correct Answer: B

Incorrect:

Not A: You can also use Visual Basic.

QUESTION 4

You are developing a Windows Store game.

The game must capture video and audio, and must support Near Field Communications (NFC). You need to enable the capabilities to support these requirements.

Which three capabilities should you enable? (To answer, select the appropriate capabilities in the answer area.)

Hot Area:

Answer Area

Capabilities:

- [ ] Documents Library Access
- [ ] Enterprise Authentication
- [ ] Home or Work Networking
- [ ] Internet (Client & Server)
- [ ] Internet (Client)
- [ ] Location
- [ ] Microphone
- [ ] Music Library
- [ ] Pictures Library Access
- [ ] Proximity
- [ ] Removable Storage
- [ ] Shared User-Certificates
- [ ] Text Messaging
- [ ] Videos Library Access
- [ ] Webcam

Correct Answer:

Answer Area

Capabilities:

- [ ] Documents Library Access
- [ ] Enterprise Authentication
- [ ] Home or Work Networking
- [ ] Internet (Client & Server)
- [ ] Internet (Client)
- [ ] Location
- [ ] Microphone
- [ ] Music Library
- [ ] Pictures Library Access
- [ ] Proximity
- [ ] Removable Storage
- [ ] Shared User-Certificates
- [ ] Text Messaging
- [ ] Videos Library Access
- [ ] Webcam

Note:

* Proximity

Windows Phone 8 supports Proximity communication using Near Field Communication (NFC).

QUESTION 5

You need to add a SocialSource object to the switch statement to support the third-party data feed.

Which three code segments should you insert in sequence at line SR58? (To answer, move the appropriate code segments from the list of code segments to the answer area and arrange them in the correct order.)

Select and Place:

Answer Area

```
Windows.Data.Json.JsonArray json
= (Windows.Data.Json.JsonArray)
content;
```

```
HttpResponseMessage response =
await client.GetAsync
(source.RequestUri,
  HttpCompletionOption.ResponseCo
ntentRead);
string content =
await response.Content.ReadAsStr
ingAsync();
```

```
source.Name = "Litware News";
source.isAuthenticated = true;
source.RequestUri = new Uri
("https://www.litwareinc.com/
rest/security/devKey/getNews");
HttpClient client =
new HttpClient();
```

```
HttpResponseMessage response =
await client.GetAsync
(source.RequestUri,
  HttpCompletionOption.ResponseHe
adersRead);
string content =
await response.Content.ReadAsStr
ingAsync();
```

```
Windows.Data.Json.JsonArray json
=
Windows.Data.Json.JsonArray.Pars
e(content);
```

Correct Answer:

```
                              ≡ :::::::              Answer Area                          7 / 12

Windows.Data.Json.JsonArray json     source.Name = "Litware News";
= (Windows.Data.Json.JsonArray)       source.isAuthenticated = true;
content;                              source.RequestUri = new Uri
                                      ("https://www.litwareinc.com/
                                      rest/security/devKey/getNews");
                                      HttpClient client =
                                      new HttpClient();


                                      HttpResponseMessage response =
                                      await client.GetAsync
                                      (source.RequestUri,
                                       HttpCompletionOption.ResponseCo
                                      ntentRead);
                                      string content =
                                      await response.Content.ReadAsStr
                                      ingAsync();


                                      Windows.Data.Json.JsonArray json
                                      =
                                      Windows.Data.Json.JsonArray.Pars
                                      e(content);

HttpResponseMessage response =
await client.GetAsync
(source.RequestUri,
 HttpCompletionOption.ResponseHe
adersRead);
string content =
await response.Content.ReadAsStr
ingAsync();
```

Note:

HttpResponseMessage ResponseContentRead

* HttpCompletionOption / ResponseContentRead The operation should complete after reading the entire response including the content. / ResponseHeadersRead The operation should complete as soon as a response is available and headers are read. The content is not read yet.

QUESTION 6

A photo competition is ending.

You need to meet the requirements when a user clicks the toast notification.

Which code segment should you use?

A. ```
((XmlElement)currentTemplate.GetElementsByTagName("binding")[0])
    .SetAttribute("trigger", competitionID);
```
B. ```
currentTemplate.GetElementsByTagName("binding").First()
    .AppendChild(currentTemplate.CreateTextNode(competitionID));
```
C. ```
currentTemplate.GetElementsByTagName("toast").First()
    .AppendChild(currentTemplate.CreateTextNode(competitionID));
```
D. ```
((XmlElement)currentTemplate.GetElementsByTagName("toast")[
    .SetAttribute("launch", competitionID);
```

A. B. C. D.

Correct Answer: D

From scenario:

When a user clicks a toast notification that indicates the end of the photo competition, the app must display the details of the photo competition that triggered the toast notification.

QUESTION 7

You need to authenticate to a social networking site.

Which code segments should you insert at line SR40? (Each correct answer presents part of the solution. Choose all that apply.)

A. WebAuthenticationOptions.SilentMode,

B. source.RequestUri,

C. source.RequestUri.SecureString,

D. WebAuthenticationOptions.None,

Correct Answer: AC

A (not D): Scenario: Retrieve user data from the social network services by using the authentication credentials.

*

C (not B): Scenario: When SSL is available, use SSL to retrieve data from social network providers.

QUESTION 8

You need to ensure that only the correct information is preserved when the user switches to another app. Which actions should you perform? (Each correct answer presents part of the solution. Choose all that apply.)

A. Save application state by calling the SaveDataToRoamingStorage() method,

B. Save photographs by calling the SaveDataToLocalStorage() method.

C. Save photographs by calling the SaveDataToWebService() method.

D. Save application state by calling the SaveDataToLocalStorage() method.

Correct Answer: AB

A: From scenario: The app must meet the following technical requirements: Retain state for each user and each device.

B: From scenario: The app must store cached images on the device only

QUESTION 9

You are developing a Windows Store app that will be used to manage contacts.

You need to provide users with the ability to add contacts by using the app. All new contacts must be visible in the people hub.

Which class should you use to add the contact?

A. ContactPicker

B. ContactManager

C. ContactPickerUI

D. ContactXnformation

Correct Answer: B

ContactManager class

Represents a service that source apps can call to access contact data.

QUESTION 10

You need to implement the required image magnification and manipulation requirements for selected images. Which actions should you perform? (Each correct answer presents part of the solution. Choose all that apply.)

A. Use the ManipulationDeltaRoutedEventArgs.Delta.Expansion value to implement optical zoom.

B. Add a ManipulationMode attribute to the SelectedImage object and set the attribute to Translate.

C. Use the ManipulationDeltaRoutedEventArgs.Delta.Scale value to implement optical zoom.

D. Add a ManipulationDelta event to the SelectedImage object.

E. Add a ManipulationMode attribute to the SelectedImage object and set the attribute to All.

F. Add a ManipulationComplete event to the SelectedImage object.

Correct Answer: CDE

* From scenario:

Ensure that users can change the magnification of the selected image and resize the image by using pinch and stretch

gestures. Scaling should be fluid and precisely controlled by the user.

QUESTION 11

You are developing a Windows Store app. The app consumes data from a popular social networking site. The requestUri variable represents the address of the social networking site.

The code contains an error.

You need to identify the cause of the error.

You have the following code. (Line numbers are included for reference only.)

```
01 var auth = WebAuthenticationBroker.AuthenticationAsync(
02 WebAuthenticationOptions.None,
03 requestedUri);
04 auth.Completed = delegate
05 {
06    switch (asyncAction.Status)
07    {
08       case AsyncStatus.Completed:
09          WebAuthenticationResult result = auth.GetResults();
10          switch (result.ResponseStatus)
11          {
12             case WebAuthenticationStatus.Success:
13                string output = result.ResponseData;
14             break;
15             case WebAuthenticationStatus.ErrorHttp:
16                break;
17             case WebAuthenticationStatus.UserCancel:
18                break;
19          }
20          break;
21    }
22 };
```

Which line of code should you identify?

A. line 02

B. line 04

C. line 09

D. line 13

Correct Answer: B

QUESTION 12

You are developing a Windows Store app that will display a toast notification.

You need to ensure that when a toast notification is displayed, the first line of the notification is bold.

Which template should you use?

A. TileSquareBlock

B. TileSquarePeekImageAndText0l

C. ToastImageAndText02

D. ToastImageAndText0l

Correct Answer: C

ToastImageAndText02

A large image, one string of bold text on the first line, one string of regular text wrapped across the second and third lines.

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