



1Z0-869^{Q&As}

Java Mobile Edition 1 Mobile Application Developer Certified
Professional Exam

Pass Oracle 1Z0-869 Exam with 100% Guarantee

Free Download Real Questions & Answers **PDF** and **VCE** file from:

<https://www.pass4itsure.com/1z0-869.html>

100% Passing Guarantee
100% Money Back Assurance

Following Questions and Answers are all new published by Oracle
Official Exam Center

- ⚙️ **Instant Download** After Purchase
- ⚙️ **100% Money Back** Guarantee
- ⚙️ **365 Days** Free Update
- ⚙️ **800,000+** Satisfied Customers





QUESTION 1

Given that rs is an object of type `javax.microedition.rms.RecordStore` and that record 1 exists in rs, and

21.

```
String one = "short String";
```

22.

```
String two = "a much longer String";
```

23.

```
byte [] small = one.getBytes();
```

24.

```
byte [] big = two.getBytes();
```

25.

```
rs.setRecord(1, big, 0, big.length);
```

26.

```
rs.setRecord(1, small, 0, small.length);
```

 What is the result?

A. An exception is thrown at runtime.

B. Record 1 contains "short String."

C. Record 1 contains "a much longer String."

D. Record 1 contains "short Stringr String."

E. Compilation fails.

Correct Answer: B

QUESTION 2

Given:

15.

```
String addr = "sms://+14155557296";
```

16.

```
MessageConnection conn
```



17.

```
= (MessageConnection) Connector.open(addr);
```

18.

```
// insert code here
```

19.

```
message.setPayloadData(imageBytes);
```

Assume imageBytes is a valid byte array.

Which statement, inserted at line 18, causes the rest of the code fragment to compile correctly?

- A. BinaryMessage message = new BinaryMessage();
- B. Message message = conn.newMessage(MessageConnection.BINARY_MESSAGE);
- C. Message message = new BinaryMessage();
- D. BinaryMessage message = (BinaryMessage) conn.newMessage(MessageConnection.BINARY_MESSAGE);

Correct Answer: D

QUESTION 3

Which three statements are true regarding the handling of wireless connections? (Choose three.)

- A. Performing network operations on the same thread used by the display is likely to block refreshes of the display until the network operations complete.
- B. A network connection could interfere with other services on the device, such as the ability to receive phone calls or SMS on a phone.
- C. Devices can only support one HttpURLConnection at a time; therefore, network access from multiple threads must be serialized.
- D. The connection could unexpectedly terminate while processing the input or output streams.
- E. Network connections should never be performed on a separate thread, so problems can be handled quickly.

Correct Answer: ABD

QUESTION 4

Click the Exhibit button. Given the GameCanvas code:

10.



```
public void run() {  
11.  
    try {  
12.  
        Graphics g = getGraphics();  
13.  
        Image dog = Image.createImage("/dog.png");  
14.  
        Sprite s = new Sprite(dog, 98, 88);  
15.  
        s.setPosition(0,0);  
16.  
        while (gameActive) {  
17.  
            s.setFrame(0);  
18.  
            s.paint(g);  
19.  
            flushGraphics();  
20.  
            s.setFrame(1);  
21.  
            s.paint(g);  
22.  
            flushGraphics();  
23.  
        }  
24.  
    } catch (Exception ex) {
```



25.

//...

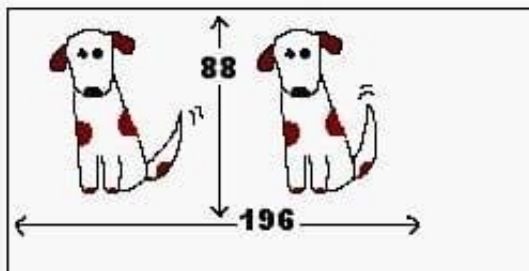
31.

}

32.

}

Assuming that gameActive is true, and that run() is called as a result of a new thread's start() invocation, what is the result?



- A. An exception is thrown at runtime because of an error with the arguments to the Sprite constructor.
- B. An IndexOutOfBoundsException occurs due to an error in line 17 or line 20.
- C. The dog on the left side of the image file appears on the display, but the dog on the right side is never seen.
- D. Compilation fails because Sprite does NOT have a paint(Graphics g) method.
- E. An animation appears that continuously cycles between the two versions of the dog.

Correct Answer: E

QUESTION 5

Which three dimensions of a standard-size application does the JTWI 1.0 specification define? (Choose three.)

- A. JAR size
- B. heap size
- C. RMS data size
- D. screen size
- E. JAD size

Correct Answer: ACE

**QUESTION 6**

What are the rules for the look and feel of the user interface components?

- A. The user interface always looks exactly as it does in the MIDP Reference Implementation.
- B. The user interface look and feel may be drastically different on different devices.
- C. The dimensions of all the user components are always the same on any device, even if they look different.
- D. The user interface is always in monochrome, so the developer should NOT use color.

Correct Answer: B

QUESTION 7

Given:

10.

```
public class ExampleMIDlet extends MIDlet {
```

11.

```
//...
```

20.

```
public ExampleMIDlet() {
```

21.

```
    Hashtable cache = new Hashtable();
```

22.

```
    synchronized (cache) {
```

23.

```
        while (cache.isEmpty()) {
```

24.

```
            try {cache.wait();}
```

25.

```
        catch (InterruptedException e) {/* handle me */}
```

26.

```
    }
```



27.

}

28.

}

29.

//...

40. }

Which two are true? (Choose two.)

- A. The program hangs.
- B. An unchecked exception is thrown at runtime.
- C. The program is in conflict with recommendations of the MIDP specification.
- D. An `IllegalMonitorStateException` is thrown at runtime.

Correct Answer: AC

QUESTION 8

Given:

14.

Canvas canvas;

15.

// ...

24.

canvas.repaint(10,10,20,20);

25.

canvas.serviceRepaints();

What occurs when `serviceRepaints()` is called?

- A. The application blocks until the `repaint()` method returns.
- B. The application immediately calls the `paint()` method.
- C. The application immediately calls the `repaint()` method.



D. The application blocks until the paint() method returns.

Correct Answer: D

QUESTION 9

Which three statements are true regarding the handling of wireless connections? (Choose three.)

A. Network connections should never be performed on a separate thread, so problems can be handled quickly.

B. Performing network operations on the same thread used by the display is likely to block refreshes of the display until the network operations complete.

C. The connection could unexpectedly terminate while processing the input or output streams.

D. Devices can only support one HttpURLConnection at a time; therefore, network access from multiple threads must be serialized.

E. A network connection could interfere with other services on the device, such as the ability to receive phone calls or SMS on a phone.

Correct Answer: BCE

QUESTION 10

Given the MIDlet code:

11.

```
DatagramConnection dgc =
```

```
(DatagramConnection)Connector.open("datagram://:444");
```

12.

```
Datagram datagram = dgc.newDatagram(20);
```

13.

```
dgc.receive(datagram);
```

14.

```
byte[] data = datagram.getData();
```

15.

```
String s = new String(data);
```

16.



```
list.append(s, null);
```

17.

```
System.out.println("Datagram received: " + s);
```

Which two are true regarding the portability of the code between devices? (Choose two.)

- A. Installation will fail on devices that do not support datagrams.
- B. Port 444 may be restricted or ignored by some MIDP implementations.
- C. The code is portable because all the classes and interfaces used are defined in the CLDC.
- D. Datagrams may not be supported on all platforms.

Correct Answer: BD

QUESTION 11

Which two properties of a Player can be set programmatically after its creation? (Choose two.)

- A. time base
- B. loop count
- C. media content type
- D. media source
- E. size of data buffer

Correct Answer: AB

QUESTION 12

Assume a particular JTWI phone supports server socket connections. A MIDlet running on the phone attempts to register a connection using:

`PushRegistry.registerConnection(connection, midlet, filter);` Assume connection, midlet, and filter are NOT null. The statement is executed and throws a `ConnectionNotFoundException`. What causes the exception?

- A. The phone does NOT support push connections using server sockets.
- B. The requested connection is already registered.
- C. The syntax of connection is invalid.
- D. The specified MIDlet does NOT exist.

Correct Answer: A



QUESTION 13

Which two clarifications does the JTWI specification make regarding how devices implement the Mobile Media API? (Choose two.)

- A. A JTWI device must support HTTP for media file download of all supported media formats.
- B. A JTWI device must support MIDI file playback.
- C. A JTWI device must support WAV file playback.
- D. A JTWI device must support MP3 file playback.
- E. A JTWI device must support Real Time Streaming Protocol (RTSP) for media file download of all supported media formats.

Correct Answer: AB

QUESTION 14

What is the result when a user tries to update a signed, installed MIDlet suite with an unsigned MIDlet suite with the same MIDlet-Name?

- A. The unsigned MIDlet suite is installed if it has a newer MIDlet-Version.
- B. The device blocks all access to any MIDlets.
- C. The signed MIDlet suite is left installed, even if the unsigned MIDlet suite has a newer MIDlet-Version.
- D. The MIDlet suite with the newer MIDlet-Version is installed.

Correct Answer: C

QUESTION 15

The developer is designing a game that uses the LayerManager and Sprite classes. Three Sprite objects are added to a LayerManager object and a call is placed to the LayerManager.paint(Graphics, x, y) method. In what order are the Sprite objects rendered to the device display?

- A. The Sprites are rendered in a random order.
- B. The Sprites are rendered in order of descending index.
- C. The Sprites that are animated are rendered first.
- D. The Sprites are rendered in an implementation specific manner.



Correct Answer: B

[1Z0-869 Practice Test](#)

[1Z0-869 Study Guide](#)

[1Z0-869 Exam Questions](#)