



# SMC<sup>Q&As</sup>

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**QUESTION 1**

You are the Scrum Master on a project that is reconstructing the drinking water and sewage system of the city of Bogotá. Which of the following characteristics do you NOT need to be?

A) Persuasive B) Discerning C) Intuitive D) Visionary

A. A, C, and D

B. A and D

C. All of the above

D. None of the above.

Correct Answer: B

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**QUESTION 2**

Program Stakeholders, the Program Product Owner, Program Scrum Master, and Chief Product Owner have gathered together to create the Project Vision. They are trying to determine and document the difference between current business capabilities and the final desired set of capabilities. Which one of the following should they use to arrive at a conclusive decision?

A. Trial Project.

B. JAD Session.

C. Gap Analysis.

D. SWOT Analysis.

Correct Answer: C

Reference: <http://blog.scrumstudy.com/tools-to-create-project-vision/>

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**QUESTION 3**

A project on developing quality testing equipment for an agro-based industry will start with the Create Deliverables process. Which of the following are NOT inputs to the current process?

A) Scrum Core Team B) Acceptance Criteria C) Impediment log D) Length of Sprint

A. A and B

B. B and D

C. A and C



D. B and C

Correct Answer: C

Reference: <https://katherinemichel.gitbooks.io/agile-sprint-playbook/project-management/scrum-bodyofknowledge-phases.html>

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#### QUESTION 4

A Scrum Team is estimating the prioritized User Stories. Each team member has been assigned a deck of numbered cards, in which each card is numbered in a sequence. The team members use these cards to assess a particular User Story by picking and showing a card from the deck that represents their estimate for the User Story. Which estimation tool is the Scrum Team using?

- A. Fist of Five.
- B. Wideband Delphi.
- C. Affinity Estimation.
- D. Planning Poker.

Correct Answer: D

Planning Poker is an agile estimating and planning technique that is consensus based. To start a poker planning session, the product owner or customer reads an agile user story or describes a feature to the estimators.

Each estimator is holding a deck of Planning Poker cards with values like 0, 1, 2, 3, 5, 8, 13, 20, 40 and 100, which is the sequence we recommend. The values represent the number of story points, ideal days, or other units in which the team estimates.

Reference: <https://www.mountaingoatsoftware.com/agile/planning-poker>

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#### QUESTION 5

Collaboration within a team is an important principle of Scrum. All of the following activities constitute collaboration EXCEPT:

- A. The Scrum Team decides which User Stories are important and assigns which Sprint they should be worked on.
- B. The Scrum Team discusses the best approach to creating deliverables during a Sprint.
- C. A Scrum Team member is facing difficulties in one of his tasks and another team member pitches in to help him.
- D. The Scrum Team interacts with the Product Owner to obtain clarification on User Stories.

Correct Answer: A



Reference: <https://www.oreilly.com/library/view/head-first-agile/9781491944684/ch04.html>

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