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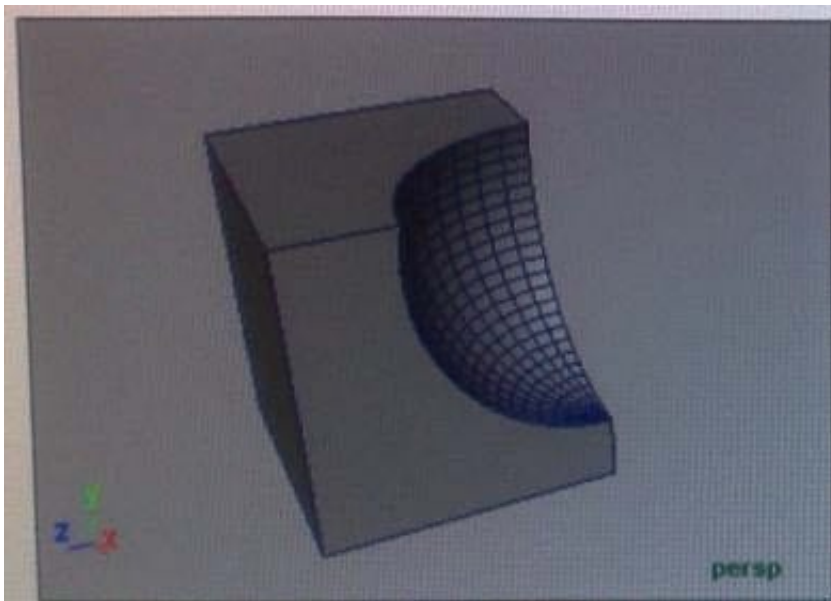
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QUESTION 1

Which statement is most accurate? DmapAutofocus...

A. adjusts the size of the square grid of pixels that\\'s placed in front of the light for the first pass Raytrace Shadow calculation

B. is the attribute that controls the focal point used in depth of field calculation

C. controls the shadow anti-aliasing level used for the Raytrace Shadow calculation

D. is the attribute that automatically controls where the Dmap will be focused.

Correct Answer: B

QUESTION 2

A Boolean operation is performed using a Cube and a Sphere. The image below represents:

A. Intersection of a Sphere and a Cube

B. Union of a Cube and a Sphere.

C. Difference of a Sphere out of a Cube.

D. None of the above

Correct Answer: A

Reference:

http://www.autodesk.com/us/maya/2011help/index.html?url=./files/Viewing_the_scene_Using_the
_ViewCube.htm,topicNumber=d0e70082

QUESTION 3

What effect does the Break Tangent action have on a selected animation tangent?

A. Allows manipulation of the in and out tangent handles individually so you can edit the curve segment entering or exiting the key without affecting its opposite handle.

B. Causes the manipulation of an in or out tangent handle to affect its opposite handle equally

C. Specifies that when you move a tangent, only its angle can be changed.

D. Specifies that when you move a tangent its angle and weight can be changed.

Correct Answer: A

Reference:

http://www.expertrating.com/courseware/MAYACourse/MAYA-Animation-Basics-1.asp (search`break tangents\\')

QUESTION 4

Which file format lets you exchange complex data between Maya and other software while preserving the data\\'s overall behavior?

A. OBJ

B. FBX

C. DXF

D. None of the above

Correct Answer: B

Reference:

http://www.autodesk.com/us/maya/2011help/index.html?url=./files/Viewing_the_scene_Using_the _ViewCube.htm,topicNumber=d0e70082 (first paragraph)

QUESTION 5

What does the Search and Replace Names option help you rename?

A. One object at a time,

B. Multiple objects at a time.

C. Multiple objects and hierarchies

D. Objects and Attribute names

Correct Answer: B

Reference:

http://www.autodesk.com/us/maya/2011help/index.html?url=./files/Viewing_the_scene_Using_the
_ViewCube.htm,topicNumber=d0e70082

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