



BTA Certified Blockchain Developer - Ethereum

# Pass Blockchain CBDE Exam with 100% Guarantee

Free Download Real Questions & Answers **PDF** and **VCE** file from:

https://www.pass4itsure.com/cbde.html

100% Passing Guarantee 100% Money Back Assurance

Following Questions and Answers are all new published by Blockchain Official Exam Center

Instant Download After Purchase

100% Money Back Guarantee

😳 365 Days Free Update

800,000+ Satisfied Customers





#### **QUESTION 1**

Variables of the type address store:

- A. a 20 bytes value
- B. a 32 bytes value
- C. a string
- D. a 20 characters long hex number

Correct Answer: A

#### **QUESTION 2**

To avoid issues during Ethereum platform upgrades:

- A. it\\'s good to inform users about the updates via a newsletter.
- B. it//'s good to have the ability to pause a contract in order to manage the money at risk.
- C. Ethereum doesn/\'t upgrade the platform. It/\'s fixed and final.

Correct Answer: B

### **QUESTION 3**

When defining a new datatype:

- A. its best to use a contract with public storage variables, so it can be used like a class.
- B. it\\'s best to use a struct, which is cheaper than deploying a new contract.
- C. it//s not possible to generate new datatypes in Solidity.

Correct Answer: B

#### **QUESTION 4**

What is the difference between ERC20 and ERC721 Tokens in simple terms?

A. The tokens of a certain ERC20 symbol are all the same, the tokens of an ERC721 symbol are all different. So, ERC20 tokens are fungible, while ERC721 tokens are non-fungible.

B. The tokens of a certain ERC20 symbol are all different, the tokens of an ERC721 symbol are all the same. So, ERC20 tokens are non-fungible while ERC721 tokens are fungible.

Correct Answer: A



## **QUESTION 5**

Transactions containing the same data to create the same smart contract are:

- A. always having the same signature.
- B. having a different signature because of the nonce which changes upon every transaction.

Correct Answer: B

CBDE VCE Dumps

**CBDE Exam Questions** 

**CBDE Braindumps**