



# 70-485<sup>Q&As</sup>

Advanced Windows Store App Development using C#

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**QUESTION 1**

You need to handle the following exception and meet the error handling requirements.

```
try
{
    TextBlock txt = (TextBlock)this.FindName("BookSummary");
    txt.Text = "This is a great book!";
}
```



Which code segment should you use?


- ☐ A. 

```
catch (NullReferenceException ex)
{
    txtErrorMessage.Text = Ereader.Code.Auditor.GetMessage
(Code.Auditor.ErrorType.NullReference);
    AuditResult result = await Ereader.Code.Auditor.WriteAuditAsync(ex.ToString());
}
```
- ☐ B. 

```
catch (NullReferenceException ex)
{
    txtErrorMessage.Text = Ereader.Code.Auditor.GetMessage
(Code.Auditor.ErrorType.General);
    AuditResult result = await Ereader.Code.Auditor.WriteAuditAsync(ex.ToString());
}
```
- ☐ C. 

```
catch (NullReferenceException ex)
{
    txtErrorMessage.Text = Ereader.Code.Auditor.GetMessage
(Code.Auditor.ErrorType.NullReference);
    AuditResult result = Ereader.Code.Auditor.WriteAuditAsync(ex.ToString());
}
```
- ☐ D. 

```
catch (NullReferenceException ex)
{
    txtErrorMessage.Text = Ereader.Code.Auditor.GetMessage
(Code.Auditor.ErrorType.General);
    AuditResult result = Ereader.Code.Auditor.WriteAuditAsync(ex.ToString());
}
```



A. Option A

B. Option B

C. Option C

D. Option D

Correct Answer: A

**QUESTION 2**



You are developing a Windows Store app. The app will receive push notifications from the Windows Push Notification Services (WNS).

You store the secret for authentication in a variable named `encodedSecret`. You store the security ID for authentication in a variable named `encodedSid`. Both variables contain string data encoded for use in a Uniform Resource Identifier (URI).

You create a `WebClient` object named `client`.

You need to use the `client` object to retrieve an OAuth token as a string and to store the string in a variable named `response`.

Which code segment should you use?

- ☐ A. 

```
var body =  
    String.Format("grant_type=client_credentials&client_id={0}&client_secret={1}&scope=notify.windows.com",  
        encodedSid, encodedSecret);  
client.Headers.Add("Content-Type", "application/x-www-form-urlencoded");  
string response = client.  
    UploadString("https://login.live.com/accesstoken.srf", body);
```
- ☐ B. 

```
var body =  
    String.Format("grant_type=client_credentials&client_id={0}&client_secret={1}&scope=notify.windows.com",  
        encodedSid, encodedSecret);  
client.Headers.Add("Content-Type", "text/xml");  
string response = client.  
    UploadString("https://login.live.com/accesstoken.srf", body);
```
- ☐ C. 

```
var body =  
    String.Format("grant_type=client_credentials&client_id={0}&client_secret={1}&scope=notify.windows.com",  
        encodedSecret, encodedSid);  
client.Headers.Add("Content-Type", "application/x-www-form-urlencoded");  
string response = client.  
    UploadString("https://login.live.com/accesstoken.srf", body);
```
- ☐ D. 

```
var body =  
    String.Format("grant_type=client_credentials&client_id={0}&client_secret={1}&scope=notify.windows.com",  
        encodedSecret, encodedSid);  
client.Headers.Add("Content-Type", "text/xml");  
string response = client.  
    UploadString("https://login.live.com/accesstoken.srf", body);
```



A. Option A



B. Option B

C. Option C

D. Option D

Correct Answer: A

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### QUESTION 3

You are developing a Windows Store app.

You must create a custom soft input panel (SIP).

You need to animate the input panel with Show/Hide animations.

Which transition class should you use?

A. EntranceThemeTransition

B. EdgeUIThemeTransition

C. PaneThemeTransition

D. AddDeleteThemeTransition

Correct Answer: C

---

### QUESTION 4

You are developing a Windows Store app that beeps when a device is turned upside down.

You need to identify which type of sensor to use for the app.

Which sensor should you identify?

A. Gyrometer

B. Accelerometer

C. SimpleOrientationSensor

D. Compass

Correct Answer: B

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### QUESTION 5

You are developing a Windows Store app that uploads large video files to a web-based video sharing service. You have the following requirements:



When the app runs on a metered network connection, upload operations must be suspended.

When the app is suspended, upload operations must continue.

You need to ensure that the app meets the requirements.

What should you do? (Each correct answer presents part of the solution. Choose all that apply.)

- A. Create an HttpClient object and use the PutAsync() method to perform the transfer asynchronously.
- B. Create a BackgroundTransfer object and call the UploadAsync() method.
- C. Enable the Internet (Server) capability in the package.appxmanifest file.
- D. Create a BackgroundUploader object and call the CreateUploadAsync() method.
- E. Use the XHR class to initiate and run a web upload.
- F. Enable the Internet (Client) capability in the package.appxmanifest file.

Correct Answer: AF

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