

70-484^{Q&As}

Essentials of Developing Windows Store Apps using C#

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QUESTION 1

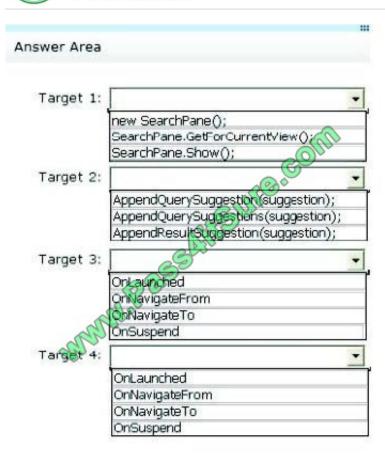
You need to write code to comply with the search requirements of the item detail page. You have the following code:

```
public sealed partial class ItemDetail : Page
    private SearchPane searchPane;
   private static readonly string[] suggestionList =
            "Painting1", "Painting2", "Painting3", "Painting4",
            "Sculpture1", "Sculpture2", "Sculpture3", "Sculpture4"
        };
    public ItemDetail()
    {
        this.InitializeComponent();
        searchPane = Target 1
    private void OnSearchPaneSuggestionsRequested(S
                                                           ane sender,
        SearchPaneSuggestionsRequestedEventArgs
    1
        var queryText = e.QueryText;
        if (!string.IsNullOrEmpty(queryText
        1
            var request = e.Request;
            foreach (string suggestion in suggestionList)
            1
                if (suggestion. startsWith (queryText,
                    StringCompacton.CurrentCultureIgnoreCase))
                1
                    request SearchSuggestionCollection. Target 2
            }
       1
    }
                erfide void Target 3 (NavigationEventArgs e)
    protected
        searchPane.SuggestionsRequested +=
            new TypedEventHandler<SearchPane,
            SearchPaneSuggestionsRequestedEventArgs>
            (OnSearchPaneSuggestionsRequested);
    protected override void Target 4 (NavigationEventArgs e)
    {
        searchPane.SuggestionsRequested -=
            new TypedEventHandler<SearchPane,
            SearchPaneSuggestionsRequestedEventArgs>
            (OnSearchPaneSuggestionsRequested);
}
```

Which code snippets should you insert in Target 1, Target 2, Target 3, and Target 4 to complete the code? (To answer, select the correct code snippet from each drop-down list in the answer area.)

Hot Area:

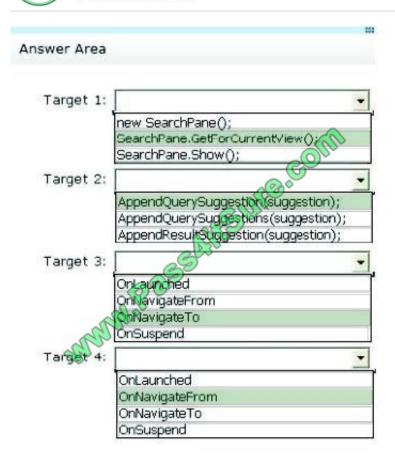
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Correct Answer:

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QUESTION 2

You are developing a Windows Store app.

The app will access several web resources that use an OAuth 2.0 authentication provider.

You need to recommend in which class to store user credentials so that users do not have to reenter their credentials when they access the web resources.

Which class should you recommend?

- A. Windows.Security.Credentials.PasswordVault
- B. Windows.Security.Credentials.UI.CredentialPicker
- C. windows.Security.Authentication.Onlineld.OnlineldAuthenticator
- D. windows.Security.Credentials.WebAccount

Correct Answer: A

The task of storing and retrieving user credentials securely and allowing user credentials roam at no cost with the user\\'s Microsoft account is simplified with the Credential Locker.

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Storing user credentials in the Credential Locker is a quick, two-step process.

- 1. Obtain a reference to the Credential Locker using the PasswordVault object from the Windows. Security. Credentials namespace.
- 2.Create a PasswordCredential object that contains an identifier for your app, the username and the password, and pass that to the PasswordVault.Add method to add the credential to the locker.

QUESTION 3

You are developing a Windows Store app.

The app must respond to gestures as input.

You need to implement the gesture events.

Which events can you use to achieve this goal? (Each correct answer presents a complete solution. Choose all that apply.)

- A. Pinch
- B. Holding
- C. Tapped
- D. PointerMoved
- E. CapturePointer
- F. Swipe

Correct Answer: ABCF

Gestures

Gestures are a high-level way of interpreting touch input data into a set of common motions such as tapping, sliding, and pinching. Some common gestures used in Windows 8 are:

Interaction Description

Tap One finger touches the screen and lifts up.

Press and hold One finger touches the screen and stays in place.

Slide One or more fingers touch the screen and move in the same direction.

Swipe One or more fingers touch the screen and move a short distance in the same direction.

Pinch Two or more fingers touch the screen and move closer together or farther apart.

Rotate Two or more fingers touch the screen and move in a clockwise or counter-clockwise arc.

Stretch Two or more fingers touch the screen and move farther apart.

Ref: http://msdn.microsoft.com/en-gb/library/windows/apps/xaml/hh465387.aspx

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QUESTION 4

You need to ensure that resuming the app displays the required information.

From which ApplicationExecutionState enumeration should you configure the user interface state?

- A. Terminated
- B. NotRunning
- C. Suspended
- D. Running
- E. ClosedByUser

Correct Answer: C

- *From scenario: The app must meet the following technical requirements:
- · Preserve user state and photo edits when switching between this app and other apps.
- · When the app resumes after a period of suspension, refresh the user interface, tile images, and data with current information from the web service.

Switching between apps suspends the app.

QUESTION 5

You are developing a Windows Store app.

You need to ensure that the app displays an icon on the lock screen when the app receives a new item.

What should you do?

- A. Declare the background task and enable the control channel property in Package.appxmanifest. Call the ToastNotificationManager.CreateToastNotifier() method.
- B. Declare the background task and enable the Push notification property in Package.appxmanifest. Call the BackgroundExecutionManager.RequestAccessAsync() method.
- C. Declare the background task and enable the push notification property in Package.appxmanifest. Call the ToastNotificationManager.CreateToastNotifier() method.
- D. Declare the background task and enable the control channel property in Package.appxmanifest. Call the BackgroundExecutionManager.RequestAccessAsync () method.

Correct Answer: B



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