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QUESTION 1

Which statement is FALSE regarding the core function of a digital assistant and how it could respond to user input?

A. It is able to automatically route the conversation to another digital assistant if the request can\\'t be handled by the current digital assistant.

B. It is able to respond to a user request to exit the current conversation.

C. It is able to respond to a help request and return a help message, one that can be specific to one of its skills, or to the digital assistant itself

D. It is able to route the conversation to the start state of a skill that\\'s managed by the digital assistant.

Correct Answer: D

QUESTION 2

You want the flow to navigate to the cancel transition immediately after the maximum number of failed

attempts are exceeded in the System.ResolveEntities Components.

Which option must you use?

A. Set cancelPolicy to "immediate".

B. There is no such option in system.ResolveEntitis

C. Set cancelPolicy to "true" .

D. Set cancelPolicy to "lastEntity" .

Correct Answer: A

https://docs.oracle.com/en/cloud/paas/digital-assistant/use-chatbot/built-components-propertiestransitions-and-usage.html#GUID-259C152F-3F53-4422-B89C-6FA7F01C1762 cancelPolicy Determines

the timing of the cancel transition:

immediate--Immediately after the allotted maxPrompts attempts have been met for an entity in the bag.

lastEntity--When the last entity in the bag has been matched with a value.

QUESTION 3

In your conversation flow, you want to make sure that users always see a message, even when there is no data to display. To implement this, you decide to use a system.setvariable component that verifies that the variable mydata contains a value and, if it does, sets the value of the displayVar variable to the value of mydata. If no value is specified for mydata, then displayVar is set to the string \\'No Data 1. Which two BotML with Apache FreeMarker examples implement this requirement?

```
A) checkHasContent:
      component: "System.SetVariable"
      properties:
        variable: "displayVar"
        value: "${mydata.value!'No Data'}"

B) checkHasContent:
      component: "System.SetVariable"
      properties:
        variable: "displayVar"
        value: "${mydata.value?not_null?then(mydata.value,'No Data')}"

C) checkHasContent:
      component: "System.SetVariable"
      properties:
        variable: "displayVar"
        value: "${!mydata.value 'No Data'}"

D) checkHasContent:
      component: "System.SetVariable"
      properties:
        variable: "displayVar"
        value: "<#if mydata.value != null>${mydata.value}<#else>'No Data'</#if>"

E) checkHasContent:
      component: "System.SetVariable"
      properties:
        variable: "displayVar"
        value: "${mydata.value?has_content?then(mydata.value,'No Data')}"
```

A. Option A

B. Option B

C. Option C

D. Option D

E. Option E

Correct Answer: BE

QUESTION 4

With the conversation variable being the reference to the Bots Node SDK, which statement correctly describes what happens when the custom component executes the following code?

conversation.reply(1 HelloWorld 1); conversation.keepTurn(true); done();

A. The code prints the "HelloWorld" message in response to the next user message.

B. The code triggers dialog flow navigation to a state, which has its name mapped to the current dialog flow state\\'s HelloWorld action transition.

C. The code prints "HelloWorld" multiple times until an infinite loop gets detected by the dialog flow engine.

D. The code prints "HelloWorld" as a message and triggers dialog flow navigation to the next state.

E. The code prints "HelloWorld" as a message and waits for user input.

Correct Answer: A

QUESTION 5

Which is a FALSE statement about empty transitions?

A. Empty transitions can lead to unexpected navigation.

B. You should define a next transition on every state.

C. Empty transitions occur when using the next transition element.

D. Avoiding empty transitions will prevent many unexpected dialog flows.

Correct Answer: C